Red Alox Paper Roll Hook and Loop

Manufactured using a robust 'E-Weight' paper, these aluminium oxide abrasive rolls are ideal for preparing surfaces before painting, and can be used on wood, metal or plastics. The rolls are ideally suited to tradesmen and regular users. With hook and loop



1M x 115mm	GRIT	Ex VAT	Inc VAT
FAIARHL1F	Fine	£5.20	£6.24
FAIARHL1M	Medium	£5.20	£6.24
FAIARHL1C	Coarse	£5.20	£6.24



Silicon Carbide Finishing Roll

Manufactured using an extremely sharp abrasive on a flexible 'B-Weight' backing paper. These sheets have a special coating of zinc stearate that lubricates the surface while sanding. They are used for very fine and super fine finishing such as between coats of varnish for a perfect finish.

Aluminium Oxide Cloth Roll

economical cloth backing for hand use on metalwork and for final polishing.



50M x 25mm		GRIT	Ex VAT	Inc VAT
	FAIAAOR2540	40G	£20.11	£24.13
	FAIAAOR2560	60G	£18.82	£22.58
	FAIAAOR2580	80G	£18.00	£21.60
	FAIAAOR25120	120G	£17.87	£21.44
	FAIAAOR25180	180G	£17.87	£21.44

50M x 50mm	GRIT	Ex VAT	Inc VAT
FAIAAOR5040	40G	£40.11	£48.13
FAIAAOR5060	60G	£38.68	£46.42
FAIAAOR5080	80G	£35.93	£43.12
FAIAAOR50120	120G	£35.66	£42.79
FAIAAOR50180	180G	£35.66	£42.79

5M x 115mm	GRIT	Ex VAT	Inc VAT
FAIARS115240	240G	£6.02	£7.22
FAIARS115320	320G	£6.02	£7.22
FAIARS115400	400G	£6.02	£7.22

ABRASIVE GUIDE

Abrasives are available in many different formats and grits depending on their intended use. The following list provides a guide to the grade and grit available in this catalogue.

The backing material used on abrasives is also important: lightweight and flexible for finishing applications. Heavyweight paper, cloth or a fibre backing for heavy-duty tasks. Papers may also be latex impregnated for wet applications.

Description	Grit Range
Coarse	40-60 grit
Medium	80-120 grit
Fine	150-220 grit
Very Fine	240-360 grit
Extra Fine	400-600 grit
Super Fine	800-1200 grit

	Grade	Material	Weight
	Α	Paper	Lightest
	С	Paper	
	D	Paper	
3	E	Paper	
	F	Paper	
	J	Cloth	+
	Y	Cloth	Heaviest